

PRODUCT APPLICABILITY

- ⊙ Incident Command and Operations Center Training
- ⊙ First Responder Training
- ⊙ Maritime Port/Harbor Security Training
- ⊙ State/Local Emergency Management Training
- ⊙ Office/School Violence Mitigation Training
- ⊙ Multi-Agency Training
- ⊙ Individual or Collaborative Team Training
- ⊙ Business Continuity Training



Rite-Solutions, Inc.

88 Silva Lane
Suite 220 East
Middletown, RI 02842
www.rite-solutions.com

Jay Ferguson

Program Manager
Strategic Development
401-847-3399 ext. 146
jferguson@rite-solutions.com

**IN PARTNERSHIP
WITH**



Colorado School of Mines

1600 Jackson Street, Suite 160B
Golden, CO 80401

Janet Torma-Krajewski, Ph.D., CIH, CPE

Director
Mine Safety and Health Program
303-278-0710
jtorma@mines.edu

**ARE YOU
PREPARED?**

WE CAN HELP!



Wilberg Mine Fire 1984

Rite-EMT™

**EMERGENCY
MANAGEMENT SIMULATION
BASED TRAINER**



PRACTICE MAKES PERFECT

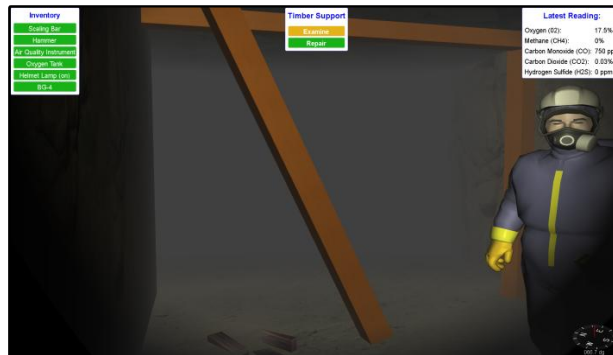
The **Incident Command Center – Rescue Team Trainer Simulation (ICC-RTTS)** is a specialized configuration of Rite-EMT™. The Immersive Virtual World provides effective communications and decision making training that is hard to replicate using Table Top Exercises yet augments hands-on in-mine training. All movement and decisions by participants are recorded on an instructor station for immediate after action review and can be used to develop multi-media training products.



Simulation training at the Colorado School of Mines Mine Safety and Health Program

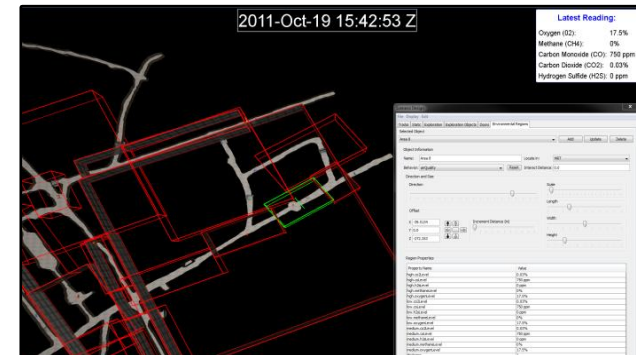
Rescuers, Instructor, and Incident Command Center are enabled by a cost effective training capability that is distributed across the Internet. Rite-EMT™ uses Real World databases (Terrain, Bathymetry, Imagery, 3D Models, Digital Nautical Charts, etc.) to automatically build a Virtual Training Scenario at any location. Scenarios run on Windows based laptop and desktop computers with 3D capable graphics cards.

UNDERGROUND COAL OR METAL/NON-METAL MINE RESCUE SIMULATIONS



Rescuer View

- ⊙ Retrieve and use items in inventory (Example pick up a fire extinguisher to put out a fire or pick up a timber to fix a broken one)
- ⊙ Interact with objects such as equipment, timbers, hazards, etc.
- ⊙ Take gas readings at three levels with a Virtual Gas Meter
- ⊙ Communicate with other rescuers
- ⊙ See with helmet mounted lighting
- ⊙ Navigate through smoke (above shows low intensity smoke)



Instructor View

- ⊙ Can see rescuers at all angles
- ⊙ Locate gas reading locations
- ⊙ Take BG-4 O₂ readings
- ⊙ Create customized scenarios including chemical/oil spills, fires, victims, explosions, etc.
- ⊙ Define environmental regions for smoke and gas levels
- ⊙ Configure smoke and lighting levels
- ⊙ Supports real-time scenario modifications

